

Standard Creative Specs Creative Sizes

- **Banner** 468x60
- **Leaderboard** 728x90
- **Skyscraper** 120x600 or 160x600
- MPU 300x250
- **Button** 300x160
- Mobile banner Ad 320x50
 - Flash not accepted on mobile
- **Devil Unit** 300x1050
 - File Size can be increased subject to discretion,
 - Video functionality is available
- **Double MPU** 300x600
 - File Size can be increased subject to discretion and video functionality is available

Creative Specs

- Max File Size 30kb
- No Video Functionality
- Max of 3 loops/30 seconds
- Sound must be user initiated and have roll on/roll off functionality and a clear close button, located on the top right-hand side [Close X]
- Creative supplied with reference to non member estate agency or third party logo's, and links are prohibited.
- If swf flash file:
 - Provide a backup image file (either gif / jpg)
 - Only Flash Player V10.1 or lower accepted
 - AS2 Recommended
 - See Standard/Rich Media Creative slide for full details



Standard/Rich Media Creative

 Creatives can be supplied as .gif or Flash (.swf). A gif back-up creative should be provided. If built using Flash then the clickTag method should be used. The following code should be included in the Flash in full on a Button layer:

```
on (release) {
getURL(clickTag, "_blank");
}
```

- We accept 3rdParty tags from all providers.
- · A new window should open on click-through.
- Rapidly flashing content may trigger seizures in people with photosensitive epilepsy and therefore we discourage its use in creatives.
- We do not accept creative's with video or sound that is not user initiated.
- Creative supplied with reference to non member estate agency or third party logo's, and links are prohibited.
- AS2 Recommended. If using AS3, Adobe has not yet set a standard for how to code such buttons in ActionScript 3, so ActionScript 3 clickTags are not guaranteed to work in every situation. Here's an example of an AS3 clickTag if needed:

```
Link_1.addEventListener(MouseEvent.MOUSE_UP, function(event:
MouseEvent):
void { var sURL: String;
if ((sURL = root.loaderInfo.parameters.clickTag)) {
navigateToURL(new
URLRequest(sURL), " blank"); } }
```

Standard media should be received 3 working days before campaign start date and Rich Media/ Pre-rolls 5 working days before.

